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Jeremy Morrison

- Objective** To work in the field of computer aided film and video production.
- Software Knowledge**
- Mac user for over 15 years. PC knowledgeable.
 - Advanced Final Cut Pro, After Effects, Photoshop and Illustrator.
 - Knowledgeable in most other software and a fast learner.
 - HTML, Javascript, PHP, MySQL and website design knowledge.
- Hardware Knowledge**
- HDCam, DigiBetacam, DVCProHD, and 3/4" decks.
 - Waveform Scopes, SD & HD monitors, Harris Legalizers.
 - Panasonic and Sony professional SD and HD cameras.
- Experience**
- 2008 *NAHB* Washington, DC
Freelance Editor / Visual Effects Designer
- Edited and designed promos of pilot TV shows for Nat Geo, Discovery, History, HGTV & DIY cable networks and internal company promo reels.
- 2006-2008 *Gardner Films* Baltimore, MD
Senior Editor
- Senior editor and visual effects supervisor of a 13 episode series about Rome for the History Channel produced in Lithuania over a 1 year period.
 - Managed 3 additional editors. Designed and implemented a digital pipeline workflow and personally outputted and QC'd 52 HD & SD tapes meeting A&E TV's specs while in a foreign country.
 - Worked on set with directors and the director of photography to achieve visual effects to enhance the series.
 - Extensive experience working with executive producers, producers, directors, and production / post-production managers to meet deadlines and quality control requirements.
 - Award winning editor of "Cities of Light" (2007) focusing on the Spanish Islamic Empire for PBS.
 - Editor of the "Lombards" episode for the popular Barbarians II series for the History Channel.

2003-2006 *Times Publishing Group* Aptos, CA

Art Department Director

- Worked as the Art Department Director, designing 4 newspapers per month along with 7 annual and bi-annual magazines.
- Designed the award winning prestigious 72 page 10 Year Anniversary Edition of the Santa Cruz County Traveler's Guide which was distributed nationally.
- Worked closely with marketing and sales representatives to meet strict deadlines.

2000-2002 *Aladdin Systems, (aka StuffIt)* Watsonville, CA

Technical Support Specialist

- Provided telephone and e-mail support for a number of Mac based and Windows based software products.
- Worked closely with Product Managers, Testers and Engineers as an advocate for user opinion.
- Tested all aspects of the software from the perspective of functionality, usability, reliability, and performance.
- Reported and analyzed all software anomalies detected and devised the means to reproduce them to accelerate the debugging effort.
- Interviewed prospective employees.

2000 *Picture Craft Entertainment* Santa Cruz, CA

Founding Partner

- Small independent film and video production company. Directed a 30-minute short film shot on 16mm and posted on an AVID workstation. Film was aired on PBS' "Independent Film Review".

1997 *I.A.T.S.E Local 611* Santa Cruz, CA

Stage Hand and Film Technician

- Part time contracted stagehand and carpenter assisting in stage calls and film/television production.

1995-1997 *Digifilm Interactive* Soquel, CA

Multimedia Producer

- Designed and created the GUI for an interactive educational CD-ROM.
- Digitized and edited the video material used on the CD-ROM.
- Maintained studio equipment and managed the internal LAN.

Education

1998–2000 *CA Institute of the Arts* Los Angeles, CA

- Majored in live action film and video production and post production. Hands on experience with film and video in-studio and on-location shoots, editing suites, dubbing bays, lighting, sound and special effects work.

1995–1996 *Cabrillo Community College* Aptos, CA

- Completed a series of general education courses with a 3.0 average.

Interests

Computer software and hardware. Film/video production and post production. Graphic design, web design, sketching, animation and other forms of visual media.